

## Townsend Town Council Meeting Agenda September 4<sup>th</sup>, 2024 @ 7:00 pm VIA CONFERENCE CALL & Town Hall 141 Main St, Townsend, DE 19734

## 7:00 pm Town Council Meeting

- **I.** Call to Order:
- II. Opening Ceremonies
  - A. Roll Call:
  - B. Pledge of Allegiance:
  - C. Recognition of Visitors:
  - D. Announcements:
- III. General Citizen Comments
- IV. Review/Adoption of Agenda
- V. Approval / Rejection of Minutes:
  - A. **ACTION ITEM:** Approval/ Rejection of Town Council Minutes from the August 7<sup>th</sup>, 2024, Town Council Meeting Minutes.
  - B. **ACTION ITEM:** Approval/ Rejection of Town Council Minutes from the August 7<sup>th</sup>, 2024, Town Council Meeting Executive Session Minutes.

## VI. <u>Departmental Reports:</u>

- A. Mayor S. Lobdell
  - 1. **ACTION ITEM:** Discussion and possible vote to approve Resolution 2024-007, a resolution to recognize previous Councilman Joshua Mertz
  - 2. **ACTION ITEM:** Discussion and possible vote on appointment of one Board of Elections Member.
    - i. Possible swearing in of new Board of Elections member.
- B. New Castle County Councilman David Carter
- C. Town of Townsend Police Chief's Report
- D. Town Solicitor Lisa Hatfield
- E. Town Engineer Erik Gruenes
- F. Town Manager Julie Goodyear
  - 1. **ACTION ITEM:** Review and discussion of the Fire Marshall "Memorandum of Understanding".
  - 2. **ACTION ITEM:** Discussion and possible vote on the bid(s) received for the road paving of Finley Street and Fulton Street.
  - 3. **ACTION ITEM:** Discussion on Street Lights within the Town.
  - 4. **ACTION ITEM:** Discussion on road speed signs on Commerce Street and Railroad Avenue.
  - 5. **ACTION ITEM:** Discussion regarding Major Subdivision and Re-zoning request for Townsend Acres preliminary Concept plan review.
  - 6. **ACTION ITEM:** Review RVE 2024-2025 rate sheet & contract for consideration.

Town Meetings will be held both in person and in a virtual format.

Those wishing to attend virtually may dial 1(301)715-8592. When directed, provide following meeting ID 827- 6421-7575# and then the following password 361631# to enter the meeting. If you choose to access the meeting online click the following link: <a href="https://us02web.zoom.us/j/82764217575?pwd=aHI4RDhTZ0xjME1HV0ZOcHRxSHZ3QT09">https://us02web.zoom.us/j/82764217575?pwd=aHI4RDhTZ0xjME1HV0ZOcHRxSHZ3QT09</a>

Residents will be able to view documents posted to the meeting tab on the Town website at <a href="https://townsend.delaware.gov">https://townsend.delaware.gov</a> or by joining the meeting via computer.

## VII. Committee Reports:

- A. Finance Committee: Chair: Mayor S. Lobdell, Co-Chair: Councilman J. Bangura
  - 1. **ACTION ITEM**: Review and possible discussion on the July 2024 Budget vs. Actual Reports.
- B. Human Resources Committee: Chair: Councilman Suhr, Co-Chair: Mayor S. Lobdell
- C. **Public Works and Land Use Development Committee:** Chair: Councilman J. Bangura, Co-Chair: Councilman M. Chapman
- D. Public Safety Committee: Chair: Councilman M. Suhr, Co-Chair: TBD
- E. Community Engagement Committee: TBD
- F. Code Review Committee: Chair: Mayor S. Lobdell, Co-Chair: Councilman M. Chapman
  - 1. **ACTION ITEM:** Discussion and possible vote regarding enforcement of the dumpster ordinance.
- G. **Veterans & Social Services Committee:** Chair: Councilman Chapman, Co-Chair: Councilman M. Suhr
- **VIII.** Discussion of future agenda items.
- **IX.** Recess Council Meeting to Convene Executive Session.
- X. Convene Executive Session: Pursuant to 29 Del. C. §§10004(b)(4)(9), the Town Council will consider a motion to meet in executive session for a strategy session, which will include legal advice or opinions from an attorney-at-law, with respect to potential litigation, as well as discussions that may have an adverse effect on the bargaining or litigation position of the Town, and to address personnel matters.
- XI. Close Executive Session & Re-convene Council Meeting.
- XII. ACTION ITEM: Possible vote of Council.
- XIII. Adjournment.

<sup>\*\*</sup>Agenda updated on 8/30/2024 to add items VI F (6) and edits to items (X)- JG